



“Mathématique et Citoyenneté”

44e congrès de la Société Belge des Professeurs de Mathématique d'expression française

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Création d'un dispositif mathématique en ligne avec
Maple-Möbius Assessment-Möbius CourseWare

Support.2

Création de questions aléatoires Exemples d'algorithmes

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1. Résoudre une équation de second degré

Aperçu de la prévisualisation :

Algorithme :

#Générer un polynôme de second degré, ordonné et complet#

```
$eqn:=maple("randomize()");
```

```
f:=sort(randpoly(x,coeffs=rand(-9..9),degree=2,dense));
```

Editer l'équation mathématique

```
$Eqn:=maple("printf(MathML[ExportPresentation]($eqn=0))");
```

Calculer le discriminant de l'équation générée#

```
$delta:=maple("discrim($eqn,x)");
```

insérer une condition sur delta, ici supérieur à 0

```
condition : gt($delta,0);
```

Résoudre l'équation en x

```
$ans:=maple("solve($eqn,x)");
```

2. Dérivée d'un quotient de fonctions trigonométriques

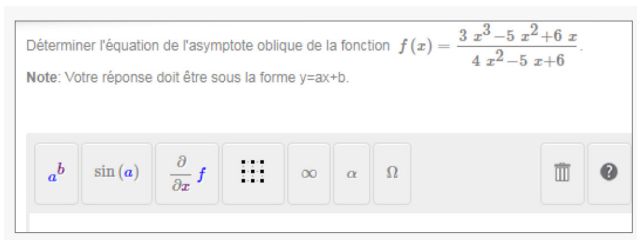
Aperçu de la prévisualisation :

Algorithme :

```
#Générer des nombres aléatoires, en alternant les
signes#
$a=switch(rint(2),range(1,5),range(-5,-1));
#Définir la fonction#
$question=maple("($a*cos(x))/(sin(x))");
# Editer la fonction#
$displayquestion=maple("printf(MathML[ExportPresentat
ion](f(x)=$question))");
# dériver et simplifier la réponse #
$reponse=maple("simplify(diff($question,x))");
# Editer la réponse pour une éventuelle rétroaction #
$displayreponse=maple("printf(MathML[ExportPresentati
on]($reponse))");
```

3. Asymptote oblique d'une fonction rationnelle

Aperçu de la prévisualisation :



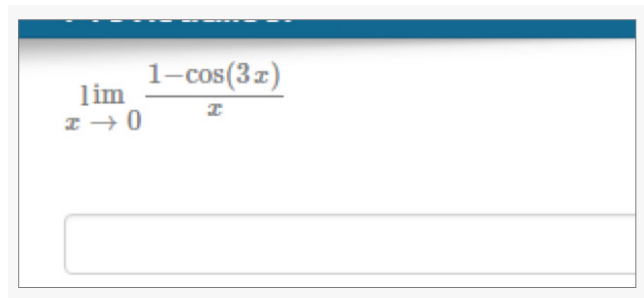
Algorithme :

```
$a=2+rint(4);
$bs=switch(rint(2), "minus", "plus");
$b=$a+1+rint(3);
$cs=switch(rint(2), "minus", "plus");
$c=$b+1;
$d=$a+1;
$i=rint(2);
$es=switch($i, "minus", "plus");
$e=2+rint(5);
$fs=switch(rint(2), "minus", "plus");
$f=1+rint(9);
$ynum=switch($i, if(eq("$bs", "plus"), $b*$d+$a*$e,
```

```
-$b*$d+$a*$e), if(eq("$bs", "plus"), $b*$d-$a*$e, -$b*$d-
$a*$e));
$sign=if(lt($ynum, 0), "minus", "plus");
$sign1=if(lt($ynum, 0), "-", "+");
$yden=$d*$d;
$gcd=gcd($ynum, $yden);
$yn=abs($ynum/$gcd);
$yd=$yden/$gcd;
condition:ne($yd, 1);
$ans="y=($a/$d*x)$sign1($yn/$yd)";
```

4. Règle de l'Hospital

Aperçu de la prévisualisation :



Algorithme :

```
$a=rint(5)+2;
$b=rint(5)+2;
$bs=$b*$b;
$z=rint(6);
$f=switch($z, "sin($b*x)/tan($a*x)", "(1-cos($b*x))/
x", "(1-cos($b*x))/x^2", "x/sin($a*x)", "tan(x)/
tan($b*x)", "sin($b*x)/x");
$step1=switch($z, "($b*cos($b*x))/($a*(sec($a*
x))^2)", "($b*sin($b*x))/1", "($b*sin($b*x))/2*x", "1/
($a*cos($a*x))*(sec(x))^2/($b*(sec($b*x))^2)", "$b*cos($b
*x)/1");
$step2=switch($z, "($b*cos($b*x)*(cos($a*x))^2)/
($a)", "($b*sin($b*x))*(bs*cos($b*x))/2", "1/
($a*cos($a*x))*(cos($b*x))^2/($b*(cos(x))^2)", "$b*cos($b
*x)");
$step3=switch($z, "($b)/($a)", "0", "($bs)/2", "1/($a)", "1/
($b)", "$b");
```

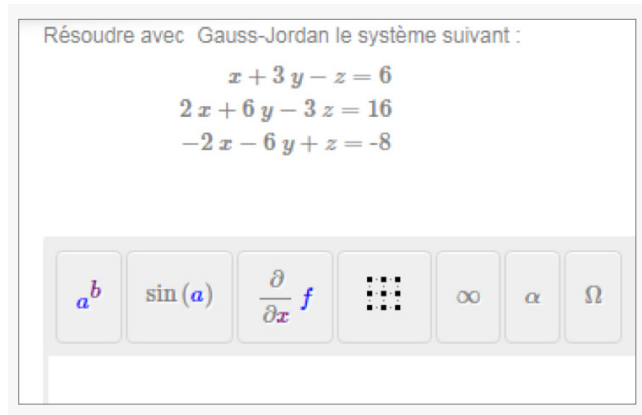
```

$reason=switch($z, "", "", "par L'Hospital ", "", "", "");
$if=switch($z, "", "", "O/O", "", "", "");
$F=mathml($f);
$Step1=mathml("$step1");
$Step2=mathml("$step2");
$Step3=mathml("$step3");

```

5. Résolution adaptative d'un système linéaire (Gauss-Jordan)

Aperçu de la prévisualisation :



Algorithme :

```

$n = 3;
$BaseInfo = maple(" randomize()");
opt1 := rand(0..1);
opt2 := rand(0..1);
A := LinearAlgebra[RandomMatrix]($n, $n, generator =
rand(-4 .. 4));
while LinearAlgebra[Determinant](A) <> 1 do
A := LinearAlgebra[RandomMatrix]($n, $n, generator =
rand(-4 .. 4));
end do;
Base := Matrix($n, $n+1, 0);
Base[1, 1] := 1;
Base[1, 2] := (rand(2 .. 5))()*(2*(rand(0 .. 1))()-1);
Base[1, 3] := (rand(2 .. 5))()*(2*(rand(0 .. 1))()-1);
Base[1, 4] := (rand(2 .. 5))()*(2*(rand(0 .. 1))()-1);
if opt1 = 0 then

```

```

Base[1, 2] := 0;
Base[2, 2] := 1;
Base[2, 3] := (rand(2 .. 5))()*(2*(rand(0 .. 1))()-1);
Base[2, 4] := (rand(2 .. 5))()*(2*(rand(0 .. 1))()-1);
else
Base[1, 3] := 0;
Base[2, 3] := 1;
Base[2, 4] := (rand(2 .. 5))()*(2*(rand(0 .. 1))()-1);
end if;
if opt2 = 0 then
Base[3, 4] := 1;
end if;
Aug := LinearAlgebra[MatrixMatrixMultiply](A, Base);
BaseInfo := Matrix(1,4); BaseInfo[1,1] := opt1;
BaseInfo[1,2] := opt2;
BaseInfo[1,3] := Aug; BaseInfo[1,4] := Base;
BaseInfo;
");
$PrBaseInfo = maple("printf(MathML[ExportPresentation]($BaseInfo))");
$Aug = maple("Aug := $BaseInfo[1,3]; Aug");
$PrAug = maple("printf(MathML[ExportPresentation]($Aug))");
$Base = maple("Base := $BaseInfo[1,4]; Base");
$PrBase = maple("printf(MathML[ExportPresentation]($Base))");
$showmany = maple("2*$BaseInfo[1,2]+1");
# $HowMany = maple("$showmany");
$values = maple("
if $BaseInfo[1,2] = 0 then
xvalue := None; yvalue := None; zvalue := None;
else
if $BaseInfo[1,1] = 0 then
xvalue := $Base[1,4] - $Base[1,3]*t;
yvalue := $Base[2,4] - $Base[2,3]*t;
zvalue := t;
else

```

```

xvalue := $Base[1,4]-$Base[1,2]*y;
yvalue := y;
zvalue := $Base[2,4];
fi;
fi;
Vector(3, [xvalue, yvalue, zvalue])
");
$PrValues = maple("printf(MathML[ExportPresentation]
($values))");
$xval = maple("$values[1];");
$yval = maple("$values[2];");
$zval = maple("$values[3];");
$Eqn1 = maple("printf(MathML[ExportPresentation]($Au
g[1,1]*x+$Aug[1,2]*y+$Aug[1,3]*z=$Aug[1,4]))");
$Eqn2 = maple("printf(MathML[ExportPresentation]($Au
g[2,1]*x+$Aug[2,2]*y+$Aug[2,3]*z=$Aug[2,4]))");
$Eqn3 = maple("printf(MathML[ExportPresentation]($Au
g[3,1]*x+$Aug[3,2]*y+$Aug[3,3]*z=$Aug[3,4]))");
$xvar = maple("printf(MathML:-ExportPresentation(x))");
$yvar = maple("printf(MathML:-ExportPresentation(y))");
$zvar = maple("printf(MathML:-ExportPresentation(z))");
$equal = '=';
$PrT = maple("printf(MathML:-ExportPresentation(t))");

```

6. Asymptotes d'une fonction irrationnelle avec illustration graphique

Aperçu de la prévisualisation :

Déterminer les asymptotes éventuelles de la fonction $g(x) = \sqrt{x^2 - 3x + 2}$

Reamarque :
 Entrer la réponse sous forme de $y=$..
 En cas de plusieurs asymptotes, séparer les réponses par des virgules.

Section Tentative 1 de 1

Vérifier

Algorithme :

```

$Test=maple("
f:=surd(x^2-3*x+2,2);
As:=Student[Calculus1][Asymptotes](f,x);
[f,As]
");
$REP=maple("{op($Test[2])}");
$F=maple("f:=$Test[1];printf(MathML[ExportPresentati
on](g(x)=f))");
$Fone=maple("f:=$Test[1];printf(MathML[ExportPresent
ation](f))");
$fct=maple("sqrt(x^2-3*x+2)");
$fctasone=maple("(sqrt(x^2-3*x+2))/x");
$fctastwo=maple("(sqrt(x^2-3*x+2))-x");
$fctastree=maple("(sqrt(x^2-3*x+2))+x");
$limiteone=maple("limit($fct,x=infinity)");
$limitetwo=maple("limit($fct,x=-infinity)");
$limitetree=maple("limit($fctasone,x=infinity)");
$limitefour=maple("limit($fctasone,x=-infinity)");
$limitefive=maple("limit($fctastwo,x=infinity)");
$limitesix=maple("limit($fctastree,x=-infinity)");
$Temp=plotmaple("
j:=surd(x^2-3*x+2,2);
A:=Student[Calculus1][Asymptotes](j,x);
P:=plots:-implicitplot(A,x=-5..5,y=-10..10,color=navy,lines
tyle=dash,view=[-1..3,-0.5..2]);
Q:=plot(j(x),x=-5..5,discont=true,view=[-1..3,-0.5..2]);
plots:-display({P,Q},thickness=3);
");

```

7. Valeurs extrêmes d'une fonction polynomiale

Aperçu de la prévisualisation :

Déterminer les valeurs extrêmes de la fonction $-9x^3 + 4x^2 + 7x + 6$

a^b
 $\sin(a)$
 $\frac{\partial}{\partial x} f$
 $\begin{smallmatrix} \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \end{smallmatrix}$
 ∞
 α
 Ω

Algorithme :

```
$Temp:=maple("randomize()");
with(Student[Calculus1]);
f:=sort(randpoly(x,coeffs=rand(-9..9),degree=3,dense));
";
$fct:=maple("printf(MathML[ExportPresentation]
($Temp))");
$ext:=maple("op(Student[Calculus1]:-
ExtremePoints($Temp,x))");
```

8. Points d'inflexion d'une fonction

Aperçu de la prévisualisation :

Déterminer les points d'inflexion de la fonction $f(x) = -8x^4 + 13x^3 - 5$?
 Note : Si vous trouvez juste un point d'inflexion, laissez la seconde zone de réponse vide.

Algorithme :

```
$a=rint(2,13);
$b=rint(2,14);
$c=rint(5,13);
condition: ne($a,$b);
$func="- $a*x^4+$b*x^3-$c";
$m = maple("
MathML[ExportPresentation]($func),
```

```
convert($b/(2*$a),string)
");
$disp=switch(0,$m);
$ANS=switch(1,$m);
```

9. Factorisation d'un polynôme

Aperçu de la prévisualisation :

Factoriser autant que possible : $x^4 - 2x^2 - 8$.

Algorithme :

```
$a=range(2,4);$c:=maple("min(($a)^2-2,4)");$b=range(1,$c);
$p:=maple("
($a)^2-($b)");$q:=maple("($a)^2*($b)");
evalb(StringTools[Search]("factor",$RESPONSE)=0) and
evalb($RESPONSE = factor(x^4-($p)*x^2-($q)));
```

10. Intersection de deux ensembles

Aperçu de la prévisualisation :

Prévisualiser

Déterminer l'intersection de {1, 3, 6, 7, 8} et {2, 7, 8, 10}

Algorithme :

```
$set1:=maple("randomize():RandomTools[Generate]
(set(posint(range=8),5))");
$set2:=maple("randomize():RandomTools[Generate]
(set(posint(range=10),4))");
```

11. Lever l'indetermination d'une limite

Aperçu de la prévisualisation :

Prévisualiser

Calculer : $\lim_{x \rightarrow -\infty} [(x^8 - 2x^7 + 1)^{1/8} + x]$

Hint: Si $x < 0$, $|x| = -x$.

Algorithme :

```
$a=range(2,5);
$b=range(1,9);
$n=range(4,10,2);
$m=switch(rint(4), $n-1,$n-1,$n-1,$n-2);
$f=switch(rint(2),"(x^$n+$a*x^$m+$b)^(1/$n)+x",
"(x^$n-$a*x^$m+$b)^(1/$n)+x");
$F=maple("printf(MathML[ExportPresentation]($f)");
limit($f,x=-infinity);
```

12. Fonctions par morceaux

Aperçu de la prévisualisation :

Prévisualiser

Soit la fonction :

$$f(x) = \begin{cases} x^3 - 4 & x < 0 \\ \sqrt{x^2 - 1} & 0 \leq x < 5 \\ \frac{\ln(x-3)+1}{x-3} & 5 \leq x \end{cases}$$

1) Déterminer $f(-10)$
 Arrondir si nécessaire à deux chiffres après la virgule .

Nombre

2) Déterminer la dérivée de f

Algorithme :

```
$questionInput=range(-10,10,1);
$callout=maple("
f:=unapply(x^3-4,x);
g:=unapply(sqrt(x^2-1),x);
h:=unapply((ln(x-3)+1)/(x-3),x);
condtion1 := x < 0;
condtion2 := 0 <= x and x < 5;
condtion3 := x >= 5;
piece := unapply(piecewise(condtion1, f(x), condtion2,
g(x), condtion3, h(x)),x);
answer:=piece($questionInput);
[f(x),g(x),h(x),answer];
");
$functionF=maple("latex($callout[1])");
$functionG=maple("latex($callout[2])");
$functionH=maple("latex($callout[3])");
$answer=decimal(2,switch(3,$callout));
```

13. Tangente à une courbe

Aperçu de la prévisualisation :

Soit la fonction : F

Déterminer l'abscisse du point de (C) où la tangente est parallèle à Ox

Algorithme :

```
$temp=maple("randomize()");
with(Student[Calculus1]);
f:=sort(randpoly(x,coeffs=rand(-9..9),degree=2,dense));
sol:=CriticalPoints(f,x);
[f,sol,MathML[ExportPresentation](g(x)=f)]
");
$rep=switch(1,$temp);
$F=switch(2,$temp);
```

14. Nombre dérivé

Aperçu de la prévisualisation :

Prévisualiser

En utilisant la définition du nombre dérivé, calculer la dérivée de $f(x) = \sqrt{2x-3}$ en $x = 2$.

Algorithme :

```
$i=rint(6);
$b=switch($i, 2, -2, 2, -2, -2, 2);
$bs=if(lt($b, 0), "minus", "");
$B1=abs($b);
$B=if(eq($B1, 1), "", $B1);
$c=switch($i, 3, -3, -3, -5, 3, -5);
$cs=if(lt($c, 0), "minus", "plus");
$C1=abs($c);
$C=if(lt($C1, 1), "", $C1);
$a=switch($i, -1, -2, 2, -3, 1, 3);
$A=abs($a);
$as=if(lt($a, 0), "minus", "");
$ans=switch($i, 1, -1, 1, -1, -1, 1);
$ANS=abs($ans);
$sa=if(lt($ans, 0), "minus", "");
condition:eq($ANS, int($ANS));
```

15. Termes d'une suite (Fibonacci)

Aperçu de la prévisualisation :

Prévisualiser

Donner les 10 premiers termes de la suite de fibonacci :

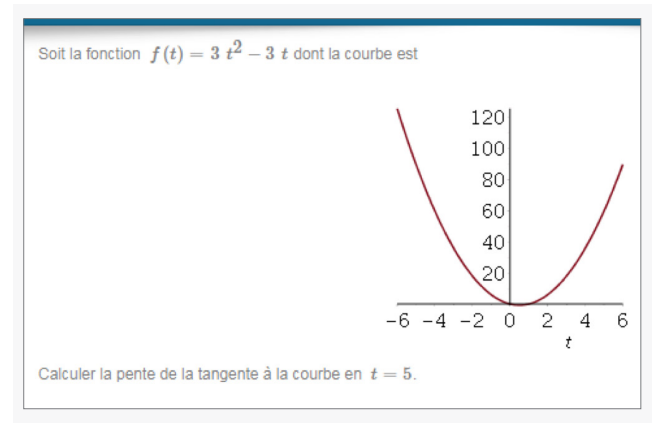
Note :
Donner la réponse dans une liste entre crochets dont les éléments sont séparés par des virgules.

Algorithme :

```
$fibo=maple("[seq(combinat[fibonacci](i),i=0..10)]");
```

16. Pente d'une droite

Aperçu de la prévisualisation :



Algorithme :

```
$a=range(1,5);
$cp=switch(rint(6), 1, 2, 3, 5, 6, 7);
$c=$cp-4;
$cs=if(lt($c, 0), "minus", "");
$Cs=if(lt($c, 0), -1, 1);
$C1=abs($c);
$C=if(eq($C1, 1), "", $C1);
$dp=switch(rint(9), 1, 2, 3, 4, 5, 7, 8, 9, 10);
$d=$dp-6;
$ds=if(lt($d, 0), "minus", "plus");
$Ds=if(lt($d, 0), -1, 1);
$D1=abs($d);
$D=if(eq($D1, 1), "", $D1);
$m=($c)*2*($a)+($d);
$ms=if(lt($m, 0), "minus", "");
$M=abs($m);
$ya=((($c)*($a)*($a)+($d)*($a));
```

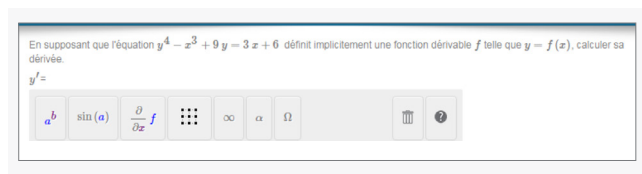
```

$A=abs($ya);
$as=if(lt($ya, 0), "minus", "");
$yint=((($c)*($a)*($a)+($d)*($a))-( $m*$a);
$plotm=plotmaple("plot($c*t^2+($d)*t, t=-6..6), plotoptions=height=500,width=500");
$plot=plotmaple("plot([( $c)*t^2+($d)*t, ($m)*t+($yint)], t=-6..6), plotoptions=height=500,width=500");

```

17. Dérivée implicite

Aperçu de la prévisualisation :



Algorithme :

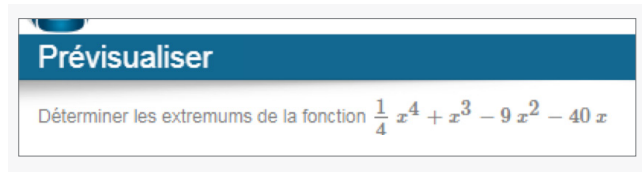
```

$a=range(1,10,1);
$b=range(1,8,1);
$c=range(1,8,2);
$d=range(2,8,2);
condition:ne($a,0);
condition:ne($b,0);
condition:ne($c,0);
condition:ne($d,0);
$f=maple("y^4+($a)*y-($b)*x^3=($c)*x+$d");
$F=maple("printf(MathML[ExportPresentation]($f)");
$sol=maple("implicitdiff($f,y,x)");
$prod1=maple("eval(3*$b)");

```

18. Extremums d'une fonction

Aperçu de la prévisualisation :



Algorithme :

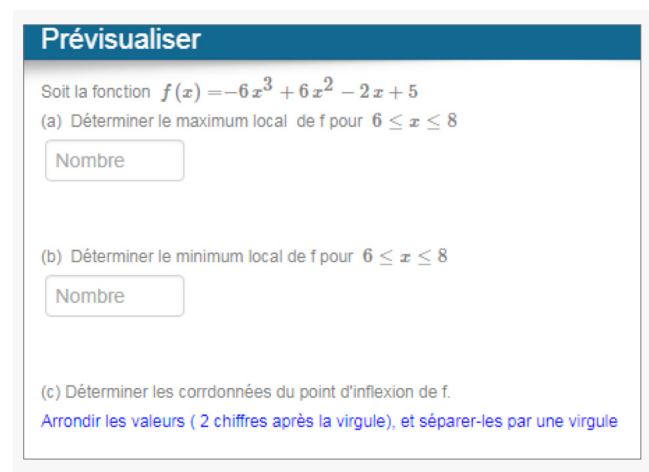
```

$a=rint(-1,5);
$b=rint(-5,-1);
$c=rint(-6,-1);
$d=rint(-10,10);
$r=int(($a)+($b)+($c));
$q=int(($a)*($b)*($c));
$p=int((($a)*($b))+($a)+($b)*($c));
$f=maple("simplify(expand((x-($a))*(x-($b))*(x-($c))))");
$F=maple("int($f,x)");
$g=maple("printf(MathML:-ExportPresentation($f)");
$G=maple("printf(MathML:-ExportPresentation($F)");
$sol=maple("convert(Student[Calculus1][Roots]($f), set)");
$Retro=plotmaple("plot($f,x,view=[min($a,$b,$c)-1..max($a,$b,$c)+1,-10..100])");

```

19. Points remarquables d'une fonction

Aperçu de la prévisualisation :



Algorithme :

```

$lowerBound=range(-10,10,1);
$upperBound=range($lowerBound+1,20,1);
$randomizer=rint(1000);

```

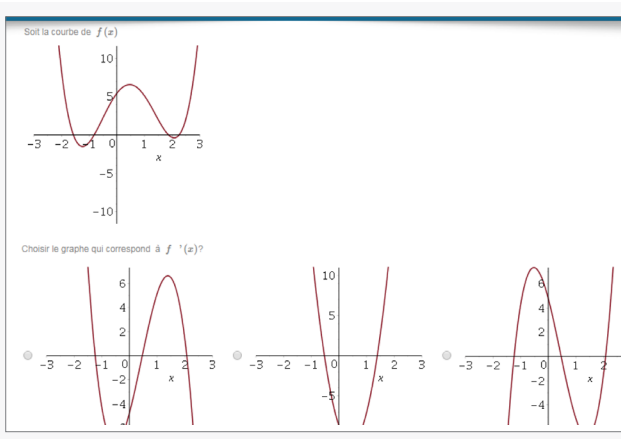
```

$callout:=maple("
randomize($randomizer):
polynomial:=randpoly(x, coeffs=rand(-9..9), terms=4,
degree=3);
display:=latex(polynomial,output=string);
max:=maximize(polynomial,x=$lowerBound..$upperBou
nd);
min:=minimize(polynomial,x=$lowerBound..$upperBou
nd);
with(Student[Calculus1
inflectionX:=InflectionPoints(polynomial);
inflectionY:=eval(polynomial,x=inflectionX);
[polynomial,display,max,min,inflectionX,inflectionY];
");
$function=switch(0,$callout);
$Function:=maple("printf(MathML[ExportPresentation]
($function))");
$displayF=switch(1,$callout);
$answerA=decimal(0,switch(2,$callout));
$answerB=decimal(0,switch(3,$callout));
$answerCx=decimal(2,switch(4,$callout));
$answerCy=decimal(2,switch(5,$callout));

```

20. Association graphique d'une fonction à sa dérivée (QCM)

Aperçu de la prévisualisation :



Algorithme :

```

$xwidth = "x=-3..3";
$p_options = "plotoptions='height=250, width=250'";
$temp:=maple("randomize();
with(RandomTools):
rint := rand(4 .. 6);
zero1 := Generate(float(range = -2..-1.5, digits = 3));
zero2 := Generate(float(range = -1.3..-0.8, digits = 3));
zero3 := Generate(float(range = -0.6..-0.1, digits = 3));
zero4 := Generate(float(range = 0.1..0.6, digits = 3));
zero5 := Generate(float(range = 0.8..1.3, digits = 3));
zero6 := Generate(float(range = 1.5..2, digits = 3));
zero7 := Generate(float(range = 2.2..2.7, digits = 3));
zero8 := Generate(float(range = -2.7..-2.2, digits = 3));
numZeros := rint();
zeroSet := {zero1,zero2,zero3,zero4,zero5,zero6,zero7,z
ero8};
numSet := Generate(set(posint(range = 8), numZeros));
while nops(numSet) < numZeros do numSet :=
Generate(set(posint(range = 8), numZeros)) end do;
plotfcn := 1;
for k from 1 to numZeros do plotfcn := plotfcn*(x-
zeroSet[numSet[k]]);
end do;
tempMax := extrema(plotfcn, {}, x, 's');
maxes := [seq(subs(s[i], plotfcn), i = 1 .. nops(s))];
count := 1;
for m in maxes do if type(m, realcons) then maxset[count]
:= abs(m);
count := count+1 end if end do;
lim:=max(seq(maxset[i], i = 1 .. count-1));
difffcn := diff(plotfcn, x);
tempMax2 := extrema(difffcn, {}, x, 's2');
maxes2 := [seq(subs(s2[i], difffcn), i = 1 .. nops(s2))];
count := 1;

```

```

for m in maxes2 do if type(m, realcons) then
maxset2[count] := abs(m);
count := count+1 end if end do;
lim2 := max(seq(maxset2[i], i = 1 .. count-1));
bad1 := abs(difffcn);
bad2 := -difffcn;
bad3 := simplify(diff(difffcn,x));
tempMax3 := extrema(bad3, {}, x, 's3');
maxes3 := [seq(subs(s3[i], bad3), i = 1 .. nops(s3))];
count := 1;
for m in maxes3 do if type(m, realcons) then
maxset3[count] := abs(m);
count := count+1 end if end do;
lim3 := max(seq(maxset3[i], i = 1 .. count-1));
[plotfcn,lim,difffcn,lim2,bad1,bad2,bad3,lim3];
");
$questionfcn = switch(0,$temp);
$ymax = switch(1,$temp) + 5;
condition:lt($ymax,80);
$yheight = "-$ymax..$ymax";
$ansfcn = switch(2,$temp);
$ymax2 = switch(3,$temp);
condition:lt($ymax2,80);
$yheight2 = "-$ymax2..$ymax2";
$ymax3 = switch(7,$temp);
condition:lt($ymax3,80);
$yheight3 = "-$ymax3..$ymax3";
$questionplot = plotmaple("plot($questionfcn,$xwidth,$y
height),$p_options");
$ansplot = plotmaple("plot($ansfcn,$xwidth,$yheight2),
$p_options,numpoints=500");
$badfcn1 = switch(4,$temp);
$badfcn2 = switch(5,$temp);
$badfcn3 = switch(6,$temp);
$badplot1 = plotmaple("plot($badfcn1,$xwidth,$yheight
2),$p_options, numpoints=500");
$badplot2 = plotmaple("plot($badfcn2,$xwidth,$yheight

```

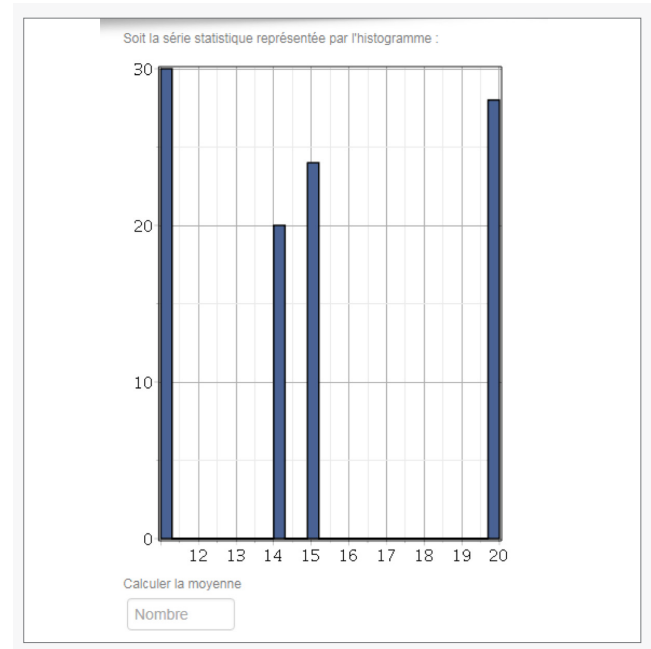
```

2),$p_options, numpoints=500");
$badplot3 = plotmaple("plot($badfcn3,$xwidth,$yheight
3),$p_options, numpoints=500");

```

21. Moyenne d'une série

Aperçu de la prévisualisation :



Algorithme :

```

$histo:=maple("randomize()");
x:=convert(LinearAlgebra:-RandomVector(4,generator=ra
nd(10..20)),list);
while numelems(convert(x, set)) <> 4 do x :=
convert(LinearAlgebra:-RandomVector(4, generator =
rand(10 .. 20)), list) end do;
p:=convert(LinearAlgebra:-RandomVector(4,generator=2*
rand(10..20)),list);
m:=Statistics:-Mean(x,weights=p);
XP:=zip((u,v)->seq(u,k=1..v),x,p);
");
$Histo=plotmaple("Statistics:-Histogram($histo,frequenc
yscale=absolute,gridlines);");
$moy:=maple("Statistics:-Mean($histo);");

```